



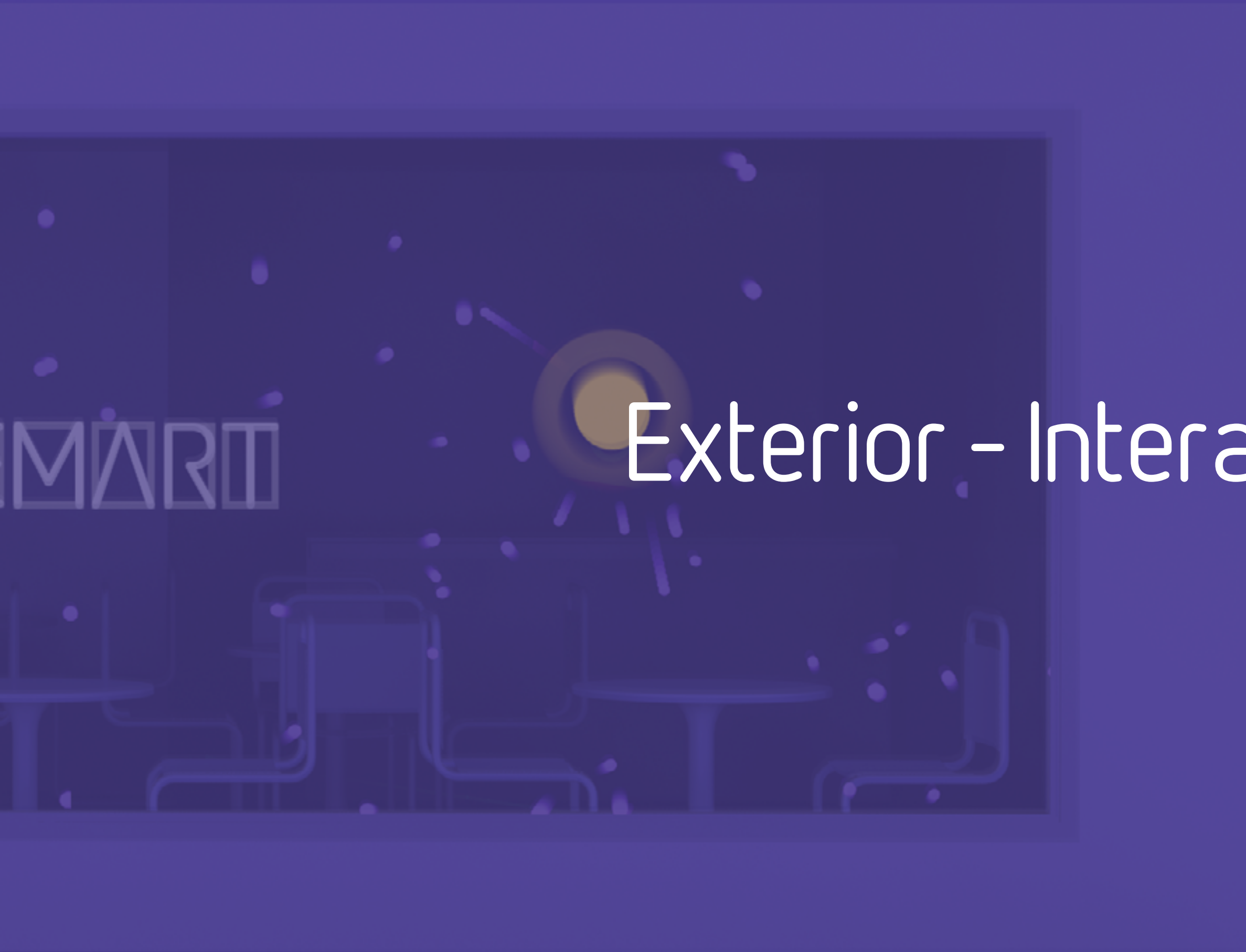
# CRÉMART

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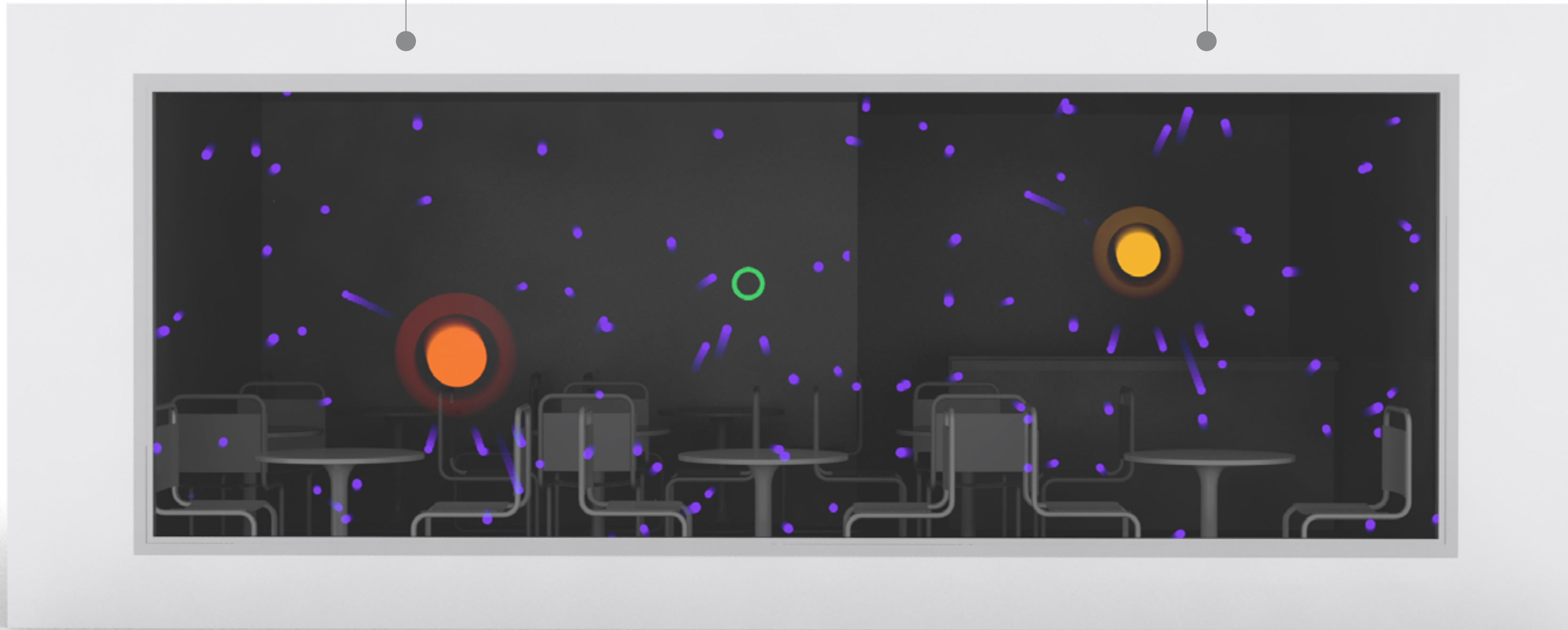




## Exterior - Interactive storefront

Kinect

Kinect



# Interior - Interactive projection

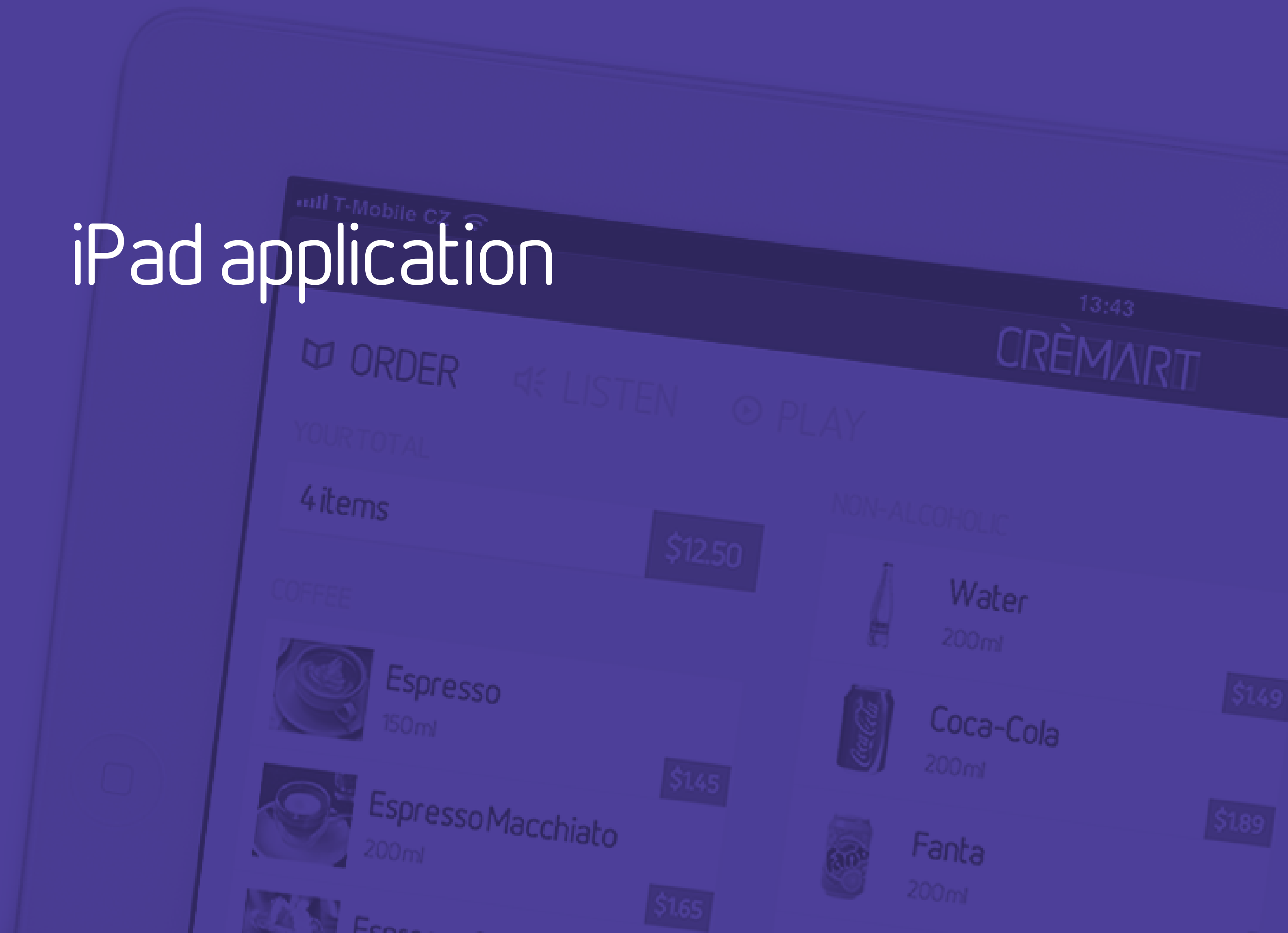








# iPad application









# CRÉMART

ORDER LISTEN PLAY







### YOUR TOTAL

4 items \$12.50

### COFFEE

-  Espresso 150ml \$1.45
-  Espresso Macchiato 200ml \$1.65
-  Espresso Con Panna 240ml \$1.65
-  Caffe Latte 350ml \$2.75
-  Caffe Breve 200ml \$2.65
-  Cappuccino 150ml \$2.65






### NON-ALCOHOLIC

-  Water 250ml \$1.49
-  Coca-Cola 250ml \$1.89
-  Fanta 250ml \$1.89
-  Orange juice 200ml \$1.49
-  Ice tea 200ml \$1.59
-  Non-alcoholic beer 250ml \$1.89

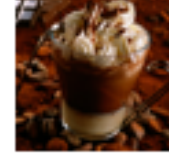

### ALCOHOLIC

-  Beer 0.5l

### DESSERTS

-  Chocolate mousse 100g \$3.29
-  Chocolate cake 150g \$2.59
-  Ice cream 2 cones \$0.99
-  Apple pie 1 piece \$2.49
-  Vanilla muffins 1 piece \$1.29

### HOT CHOCOLATE

-  Dark hotness 200ml \$2.49
-  Supreme 240ml

# HTML5 game

```
    size(window.innerWidth,window.innerHeight);
    background(0);
    frameRate(160);
}
void draw(){
    timer += 1;
    if(dist(mouseX, mouseY, posX[loop-1], posY[loop-1]) > 60 || loop
        ellipse(mouseX,mouseY, 10, 10);
        posX.push(mouseX);
        posY.push(mouseY);
        int r = 255;
        int g = 255;
        int b = 255;
        r = map(mouseX, 0, window.innerWidth,0, 255);
        g = map(mouseY, 0, window.innerHeight,0, 155);
        stroke(r,g,b,120);
        strokeWeight(2);
        if(loop != 0){
            line(mouseX, mouseY, posX[loop-1], posY[loop-1]);
        }
        for(int i = 0;i < posX.length();i++){
            int distance = dist(mouseX, mouseY, posX[i], posY[i]);
            if(distance < 160 && distance > -160){
                strokeWeight(map(distance,0,100,6,1));
                line(mouseX, mouseY, posX[i], posY[i]);
            }
        }
    }
}
```

